

# Generalised Jump Functions

## ThRaSH Seminar Series

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École polytechnique

June 3, 2021

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# Motivation: Multimodal Benchmark Functions for Evolutionary Algorithms

- **Pseudo-Boolean optimization:**  $f : \{0, 1\}^n \rightarrow \mathbb{R}$ , find (one of) its global maximum.
- **A wide class of algorithms:** Evolutionary Algorithms.  
*Algorithms that rely on notions of mutation and selection for optimization purposes.*
- $\{0, 1\}^n$  is the **searchspace**;  
 $x$  is an **individual**;  
 $f$  is the **fitness function**.

# Benchmark functions

It is standard to focus on a few representative functions to gauge strengths and weaknesses. Famous ones:

- ONEMAX
- LEADINGONES
- JUMP<sub>k</sub>
- *etc.*

The choice and design of benchmark functions is a cornerstone of theory of EAs.

*What should be expected from a good benchmark function? A very good debate to have!*

# Unimodalness and multimodalness

A pseudo-Boolean function is said to be **unimodal** if it has at most one local maximum, **multimodal** otherwise.

- Unimodal functions are quite rare among all p-B functions; likewise, in real-life, optimization problems without local optima are not very common.
- Crucial need to study and understand how Randomized Search Heuristics deal with local optima.

# Multimodal benchmark functions?

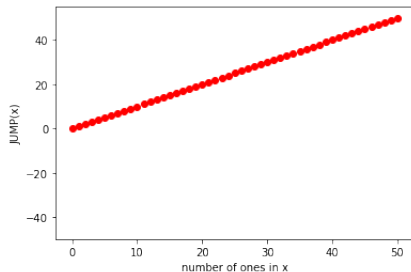
Yet, the vast majority of benchmark functions are unimodal.

- ONEMAX
- LEADINGONES
- *etc.*

The only standard widely used multimodal benchmark functions are the  $JUMP_k$  functions.

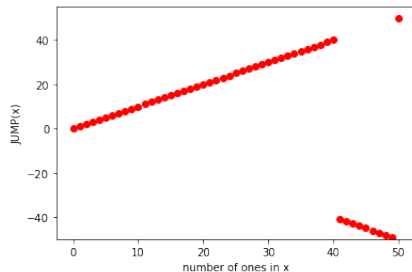
# Examples

$$\text{ONEMAX}(x) = \|x\|_1$$



Unimodal

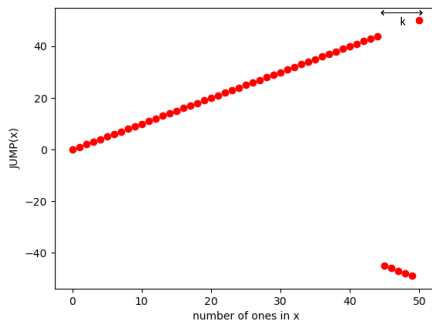
$$\text{JUMP}_k(x) = \begin{cases} \|x\|_1 & \text{if } \|x\|_1 \in [0..n-k] \cup \{n\}, \\ -\|x\|_1 & \text{otherwise,} \end{cases}$$



Multimodal



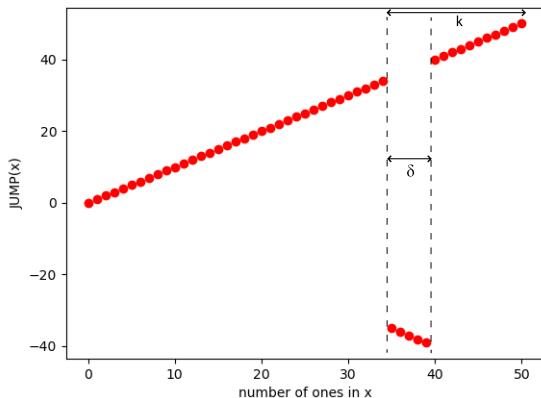
# The $JUMP_k$ Functions



- A layer of local optima, at Hamming distance  $k$  from the global optimum.
- Fair evaluation of the ability of an algorithm to leave a local optimum.
- One flaw: when stuck, the only way to leave local optima is a *perfect jump*. This is quite a specific feature!

# JUMP<sub>k,δ</sub>: a Generalized JUMP<sub>k</sub>

$$\text{JUMP}_{k,\delta}(x) = \begin{cases} \|x\|_1 & \text{if } \|x\|_1 \in [0..n-k] \cup [n-k+\delta..n], \\ -\|x\|_1 & \text{otherwise.} \end{cases}$$



We also introduce  $\ell = k - \delta$ .

# Consequences of this generalization

Contrarily to what one could think,  $\text{JUMP}_{k,\delta}$  is **not** equivalent to  $\text{JUMP}_\delta$  followed by  $\text{ONEMAX}$ .

- On  $\text{JUMP}_5$  with  $n = 40$ , when stuck on the local optima, there is only 1 point with strictly better fitness.
- On  $\text{JUMP}_{10,5}$  with  $n = 40$ , there are  $\sum_{i=1,2,3,4,5} \binom{10}{i} = 647$ .

## Intuition

Since crossing the valley is (way) easier on  $\text{JUMP}_{k,\delta}$ , algorithms should benefit from an exponential speedup.

# Objectives

We focused on several EAs, whose runtimes on  $\text{JUMP}_k$  were determined in previous research. **We study their performance on  $\text{JUMP}_{k,\delta}$ .**

We hope to show non-trivial phenomena. If such phenomena appear, **they will prove the genuine interest of generalizing the  $\text{JUMP}$  functions.**

# Impact on the runtime of algorithms

- 1 **(1 + 1) EA with Fixed Mutation Rate**
- 2 Fast (1 + 1) EA
- 3 RLS with Stagnation Detection
- 4 (1 + 1) EA with Stagnation Detection

# The Simplest Evolutionary Algorithm

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**Algorithm 1:** The  $(1 + 1)$  EA with fitness function  $f : \{0, 1\}^n \rightarrow \mathbb{R}$  and static mutation rate  $p$

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- 1 **Initialization;**
  - 2  $x \in \{0, 1\}^n \leftarrow$  uniform at random;
  - 3 **Optimization;**
  - 4 **repeat**
  - 5     Sample  $y \in \{0, 1\}^n$  by flipping each bit in  $x$  with probability  $p$ ;
  - 6     **if**  $f(y) \geq f(x)$  **then**
  - 7          $x \leftarrow y$
  - 8 **until** *Stopping condition*;
-

Result obtained by Doerr et al. in [DLMN17].

## $(1 + 1)$ EA on $\text{JUMP}_k$

The best possible expected optimization time of the  $(1 + 1)$  EA on  $\text{JUMP}_k$  is asymptotically achieved in  $p = \frac{k}{n}$ , and is asymptotically

$$\Theta \left( \left( \frac{k}{n} \right)^{-k} \left( \frac{n}{n-k} \right)^{n-k} \right).$$

Furthermore, any deviation from that value leads to exponential loss in runtime.

It is not obvious whether this generalizes to  $\text{JUMP}_{k,\delta}$ .



## General bounds

For all  $k, \ell, n \in \mathbb{N}$  such that  $k \leq \frac{n}{2}$  and all  $p \leq \frac{1}{2}$ , let  $T_p(k, \ell, n)$  be the expected optimization time of the  $(1+1)$  EA with fixed mutation rate  $p$  on the  $\text{JUMP}_{k,\ell,n}$  problem. Then

$$\frac{1}{2^n} \sum_{i=0}^{n-k} \binom{n}{i} \frac{1}{F(p)} \leq T_p(k, \ell, n) \leq \frac{1}{F(p)} + \frac{\ln(n) + 1}{p(1-p)^{n-1}}.$$

Where

$$F(p) := \sum_{j=0}^{\ell} \sum_{i=0}^{n-k} \binom{k}{k-\ell+i+j} \binom{n-k}{i} p^{k-\ell+2i+j} (1-p)^{n-k+\ell-2i-j}$$

is the probability of jumping over the valley from a local optimum.

# Ideas of proof

## Formula for $F(p)$

- The probability of the event "Jumping over the valley from the local optimum".
- We must flip at least  $\delta$  bad bits.
- Enumerate all scenarios.

## Lower Bound

- If the initial searchpoint is before the valley, the runtime stochastically dominates a variable geometric law of parameter  $F(p)$ .

## Upper Bound

- Define fitness layers.
- A run of the algorithm is a random walk between layers.
- Conclude using the fitness level theorem [Weg01].

$$F(p) := \sum_{j=0}^{\ell} \sum_{i=0}^{n-k} \binom{k}{k-\ell+i+j} \binom{n-k}{i} p^{k-\ell+2i+j} (1-p)^{n-k+\ell-2i-j}$$

plays a crucial role in the phenomena we study.

- On  $\text{JUMP}_k$ ,  $F(p) = p^k(1-p)^{(n-k)}$ .
- Questions that were simple on  $\text{JUMP}_k$  are now highly non-trivial :
  - What are the maxima of  $F(p)$ ?
  - For fixed  $p$ , can we have a simple asymptotic equivalent for  $F(p)$ ?

# Standard regime

The aforementioned bounds are very hard to handle without controlling  $k, \delta$ . To continue, we had to define a reasonable regime.

## Definition (Standard regime)

Let the *standard regime* (SR) be the space in which:  $k = o(n^{1/3})$

Motivation:

## Standard regime

In the SR, if furthermore  $p = o(\frac{1}{\sqrt{nl}})$ , then

$$F(p) = (1 + o(1)) \binom{k}{\delta} p^\delta (1 - p)^{n-\delta}.$$

## Sketch of proof

Direct asymptotic calculations. Nasty but not straightforward : at several points, combinatorial tricks are required.

# Standard regime

## Performance in the standard regime

In the SR, if furthermore  $p = o\left(\frac{1}{\sqrt{n\ell}}\right)$ ,

$$T_p(k, \delta, n) = (1 + o(1)) \frac{1}{\binom{k}{\delta} p^\delta (1-p)^{n-\delta}}.$$

## Theorem

In the SR, the asymptotic best choice of  $p$  is  $p = \frac{\delta}{n}$ , which gives the runtime

$$T_{\delta/n}(k, \delta, n) = (1 + o(1)) \binom{k}{\delta}^{-1} \left(\frac{en}{\delta}\right)^\delta,$$

and any deviation from that optimal value results in exponential in  $\delta$  loss on the runtime.

# Sketch of proof

Formula for  $T_p(k, \delta, n)$

Direct calculations.

Optimality of  $p = \delta/n$

- Key point: show that  $F(p)$  is decreasing on  $[\frac{k+\ell}{n}, +\infty[$ , and notice  $\frac{k+\ell}{n} = o(\frac{1}{\sqrt{n\ell}})$  in the SR.
- So the optimal  $p$  can't be in  $[\frac{k+\ell}{n}, +\infty[$ .
- for all other  $p$ , we have the formula for  $T_p(k, \delta, n)$ , it is obviously minimal on  $p = \frac{\delta}{n}$ .

Exponential loss for other  $p$

Direct (nasty) calculations

- Extends perfectly what was known on  $\text{JUMP}_k$  from [DLMN17], but only in the SR.
- The SR is quite large and covers many interesting settings.
- But it is **not** the only interesting regime! (*There is no particular reason to restrict  $k$ , why not considering settings with  $k = \Theta(n)$ ?*)
- We did not find tools to study simply those other regimes. An interesting direction for future work!

- 1  $(1 + 1)$  EA with Fixed Mutation Rate
- 2 **Fast  $(1 + 1)$  EA**
- 3 RLS with Stagnation Detection
- 4  $(1 + 1)$  EA with Stagnation Detection



- Introduced in [DLMN17] to improve the simple  $(1 + 1)$  EA on  $\text{JUMP}_k$ .
- The mutation rate is chosen randomly at each iteration, using a power-law distribution.



Figure: Plot of a Heavy-tailed power-law distribution.

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**Algorithm 2:** The  $(1 + 1)$  FEA $_{\beta}$  with fitness  $f : \{0, 1\}^n \rightarrow \mathbb{R}$

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- 1 **Initialization;**
  - 2  $x \in \{0, 1\}^n \leftarrow$  uniform at random;
  - 3 **Optimization;**
  - 4 **repeat**
  - 5     Sample  $\alpha$  randomly in  $[1..n/2]$  with **power-law distribution**  $D_{n/2}^{\beta}$ ;
  - 6     Sample  $y \in \{0, 1\}^n$  by flipping each bit in  $x$  with probability  $\frac{\alpha}{n}$ ;
  - 7     **if**  $f(y) \geq f(x)$  **then**
  - 8          $x \leftarrow y$
  - 9 **until** *Stopping condition*;
-

The runtime of  $(1 + 1) \text{FEA}_\beta$  is a **small polynomial above** the best runtime with fixed mutation rate.

## Theorem [DLMN17]

Let  $n \in \mathbb{N}$  and  $\beta > 1$ . For all  $k \in [2..n/2]$ , with  $m > \beta - 1$ , the expected optimization time  $T_\beta(k, n)$  of the  $(1 + 1) \text{FEA}_\beta$  on  $\text{JUMP}_k$  satisfies

$$T_\beta(k, n) = O\left(C_{n/2}^\beta k^{\beta-0.5} T_{opt}(k, n)\right),$$

Where  $T_{opt}(k, n)$  is the expected runtime of the simple  $(1 + 1)$  EA with the optimal fixed mutation rate  $p = \frac{k}{n}$ .

We proved that the result generalizes well.

## Theorem

Let  $n \in \mathbb{N}$  and  $\beta > 1$ . For all  $k, \delta$  in the standard regime, with  $\delta > \beta - 1$ , the expected optimization time  $T_\beta(k, \delta, n)$  of the  $(1 + 1) \text{FEA}_\beta$  satisfies

$$T_\beta(k, \delta, n) = O\left(C_{n/2}^\beta \delta^{\beta-0.5} T_{\delta/n}(k, \delta, n)\right).$$

## Sketch of proof

Exactly like in [DLMN17]. The fitness level theorem, along with a decent amount of asymptotic computations, directly gives the result.

- 1  $(1 + 1)$  EA with Fixed Mutation Rate
- 2 Fast  $(1 + 1)$  EA
- 3 **RLS with Stagnation Detection**
- 4  $(1 + 1)$  EA with Stagnation Detection

- Introduced earlier this year by A.Rajabi and C.Witt in [RW21].
- As an improvement SD-(1 + 1) EA for  $\text{JUMP}_k$  (which we will discuss later).
- For each iteration, instead of *standard bit mutation* with  $p = \frac{r}{n}$ , *randomized local search* of strength  $r$  is used. Exactly  $r$  bits are chosen uniformly at random and flipped.
- **The strength changes along the run, but not randomly:**
  - Initialized as  $r = 1$ .
  - If the algorithm stays stuck in the same layer for  $\ln(R) \binom{n}{r}$  iterations, then with probability at least  $1 - \frac{1}{R}$  there is no improvement at Hamming distance  $r$  ( $R$  is a control parameter). In this case the strength is increased to  $r + 1$ .
  - When a strictly better search point is found, return to  $r = 1$ .

**Problem:** With SD-RLS, termination is not ensured. If the only improvement is at Hamming distance  $m$  from the search point, and missed during phase  $m$ , the algorithms does not terminate.

**Solution:** Visit the strengths in a different order.

- SD-RLS:  $\mathbf{1} \rightarrow \mathbf{2} \rightarrow \mathbf{3} \rightarrow \mathbf{4} \rightarrow \dots$
- SD-RLS\*:  $\mathbf{1} \rightarrow \mathbf{2} - \mathbf{1} \rightarrow \mathbf{3} - \mathbf{2} - \mathbf{1} \rightarrow \mathbf{4} - \mathbf{3} - \mathbf{2} - \mathbf{1} \rightarrow \dots$

The full pseudocode can be found in [RW21].

## Theorem [RW21]

Let  $n \in \mathbb{N}$ . Let  $T_{SD-RLS^*}(k, n)$  be the expected runtime of the SD-RLS\* on  $\text{JUMP}_k$ , with  $R \geq n^{2+\varepsilon}$  for some constant  $\varepsilon > 0$ . For all  $k \geq 2$ ,

$$T_{SD-RLS^*}(k, n) = \begin{cases} \binom{n}{k} (1 + O(\frac{k^2}{n-2k} \ln(n))) & \text{if } k < n/2, \\ O(2^n n \ln(n)) & \text{if } k \geq n/2. \end{cases}$$

Better than the  $(1+1)$  EA with optimal mutation rate by a factor  $(\frac{en}{k})^{-k} \binom{n}{k}$ , which is at least  $1/e$  for small values of  $k$ .



Behind this expected runtime, we can see two quantities:

Number of iterations with strength  $r < k$

+

Number of iterations needed to jump once strength  $k$  is reached.

The first are wasted steps, but their number is of the same order as the other steps. All in all, this sacrifice is worth it.

# Intuitive runtime analysis

But what happens when we move to  $\text{JUMP}_{k,\delta}$ ?

Number of iterations with strength  $r < \delta$

[Not divided by  $\binom{k}{\delta}$ ]

+

Number of iterations needed to jump once strength  $\delta$  is reached.

[Divided by  $\binom{k}{\delta}$ ]

If  $\binom{k}{\delta}$  is large enough, the length of the "wasted steps" is dominant, so the sacrifice becomes costly (and SD-RLS\* is slowed down).

## Theorem

Let  $T_{SD-RLS^*}(k, \delta, n)$  be the runtime of the SD-RLS\* on  $\text{JUMP}_{k,\delta}$ . Suppose that there exists a constant  $\varepsilon > 0$  such that the control parameter is  $R \geq n^{2+\varepsilon}$ . Then if  $k \leq n - \omega(\sqrt{n})$  and  $\delta \geq 3$ ,

$$T_{SD-RLS^*}(k, \delta, n) = (1 + o(1)) \left[ \ln(R) \sum_{i=1}^{\delta-1} \sum_{j=0}^i \binom{n}{j} + \binom{n}{\delta} \binom{k}{\delta}^{-1} \right].$$

It is easy to see that this runtime is asymptotically larger than the previous ones. The following lemma puts that difference into perspective.

## Theorem

For any integer  $K$ , there exists an instance of  $\text{JUMP}_{k,\delta}$ , within the standard regime, on which

$$T_{SD-RLS^*}(k, \delta, n) = \Omega \left( n^{K-1} T_{\frac{1}{n}}(k, \delta, n) \right).$$

- 1  $(1 + 1)$  EA with Fixed Mutation Rate
- 2 Fast  $(1 + 1)$  EA
- 3 RLS with Stagnation Detection
- 4  $(1 + 1)$  **EA with Stagnation Detection**

- Introduced in [RW20].
- Same principle as SD-RLS, but standard-bit mutation is used instead of RLS.
- The number of iterations needed to increase the mutation rate from  $\frac{r}{n}$  to  $\frac{r+1}{n}$  is  $2 \left(\frac{en}{r}\right)^r \ln(nR)$  instead of  $\ln(R) \binom{n}{r}$ .

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**Algorithm 3:** The SD-(1 + 1) EA with fitness function  $f : \{0, 1\}^n \rightarrow \mathbb{R}$  and parameter  $R$

---

```
1 Initialization;
2  $x \in \{0, 1\}^n \leftarrow$  uniform at random;  $u \leftarrow 0$ ;  $r \leftarrow 1$ ;
3 Optimization;
4 repeat
5     Sample  $y \in \{0, 1\}^n$  by flipping each bit in  $x$  with probability  $\frac{r}{n}$ ;
6      $u \leftarrow u + 1$ ;
7     if  $f(y) > f(x)$  then
8          $x \leftarrow y$ ;  $r \leftarrow 1$ ;  $u \leftarrow 0$ ;
9     else if  $f(y) = f(x)$  and  $r = 1$  then
10         $x \leftarrow y$ ;
11    if  $u > 2 \left(\frac{en}{r}\right)^r \ln(nR)$  then
12         $r \leftarrow \min\{r + 1, n/2\}$ ;  $u \leftarrow 0$ ;
13 until Stopping condition;
```

The SD-(1 + 1) EA algorithm has a runtime equivalent to the optimal (1 + 1) EA on  $\text{JUMP}_k$ .

## Theorem [RW20]

The expected optimization time  $T_{SD}(k, n)$  of the SD-(1 + 1) EA on  $\text{JUMP}_k$  satisfies

$$T_{SD}(k, n) = O\left(\left(\frac{en}{k}\right)^k\right).$$



We could conduct the same analysis as for the SD-RLS

Steps with small  $p$ , and low probability of jumping

+

Step with larger  $p$ , for which the probability of jumping is reasonable

If the first steps last too long, the same phenomenon could happen.

**Problem:** How do we formalise "small  $p$ ", and "low probability of jumping".

## Definition (Inefficient steps)

Let  $r \in [1..n/2]$ . We say that *step  $r$  is inefficient* if

$$\left(1 - F\left(\frac{r}{n}\right)\right)^{2\left(\frac{en}{r}\right)^r \ln(nR)} = o(1).$$

## Proposition (Bounding the runtime with inefficient steps)

If step  $r$  is inefficient, then the expected runtime  $T_{SD-OEA}(k, \delta, n)$  of the SD-(1 + 1) EA on  $\text{JUMP}_{k,\delta}$  satisfies

$$T_{SD-OEA}(k, \delta, n) \geq (1 - o(1))2 \left(\frac{en}{r}\right)^r \ln(nR).$$

# An interesting compensation phenomenon

Intuitively, in the SR, the runtime of the SD-(1 + 1) EA should be of about  $\frac{1}{F(\frac{\delta}{n})}$ .

So we should search for any  $r$  such that:

- Step  $r$  is inefficient, i.e.  $F(\frac{r}{n}) 2 (\frac{en}{r})^r \ln(nR)$  is small.
- Its length is not neglectible, i.e.  $F(\frac{\delta}{n}) 2 (\frac{en}{r})^r \ln(nR)$  is big.

Surprisingly enough, **by some compensation phenomenon we do not fully understand**, it seems that such  $r$  are very difficult to find, and do not exist in the standard regime.

# An example where SD-(1 + 1) EA suffers exponential loss

We consider the specific instance  $k = n/4$ ,  $\delta = n/8$ .

## Theorem

On this instance of the  $\text{JUMP}_{k,\delta}$  problem, the runtimes of the SD-(1 + 1) EA and of the (1 + 1)  $\text{FEA}_\beta$  satisfy

$$T_{\text{SD-OEA}}(k, \delta, n) = \Omega \left( e^{\Theta(n)} T_\beta(k, \delta, n) \right).$$

## Sketch of proof

Very nasty computations: step  $\frac{2n}{38}$  is inefficient. Its length is  $\Omega \left( e^{\Theta(n)} T_\beta(k, \delta, n) \right)$ .

- The SD-(1 + 1) EA is structurally similar to SD-RLS\*, but their behaviour are very different on  $\text{JUMP}_{k,\delta}$ .
- Only the mutation scheme is changed.
- Yet, this seems to prevent the SD-(1 + 1) EA from losing too much time on  $\text{JUMP}_{k,\delta}$ .
- This can be seen experimentally! (*next section*)

We cannot give an explanation for this phenomenon.

**We believe that further investigating it could give great understanding of mutation heuristics in general.**

# Experiments

# Experiments

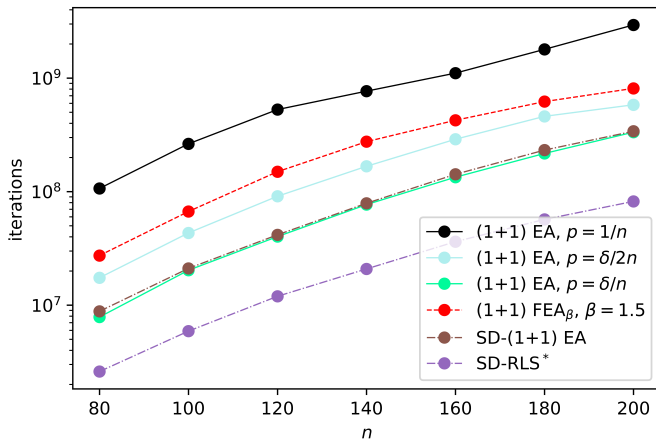


Figure: Optimization times of different algorithms on  $\text{JUMP}_{k,\delta}$  with  $k = \delta = 4$ .

# Experiments

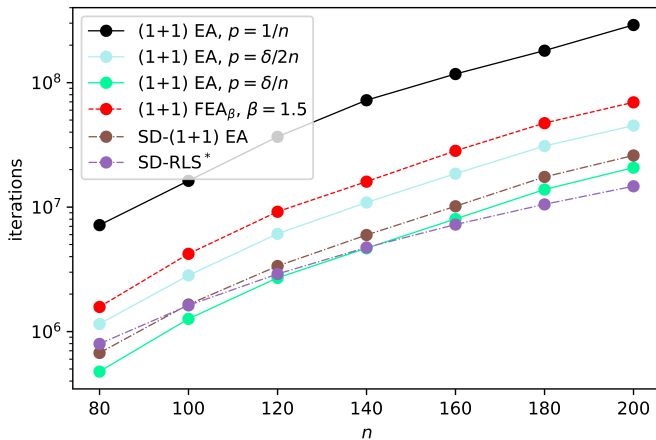


Figure: Optimization times of different algorithms on  $JUMP_{k,\delta}$  with  $k = 6$ ,  $\delta = 4$



# Experiments

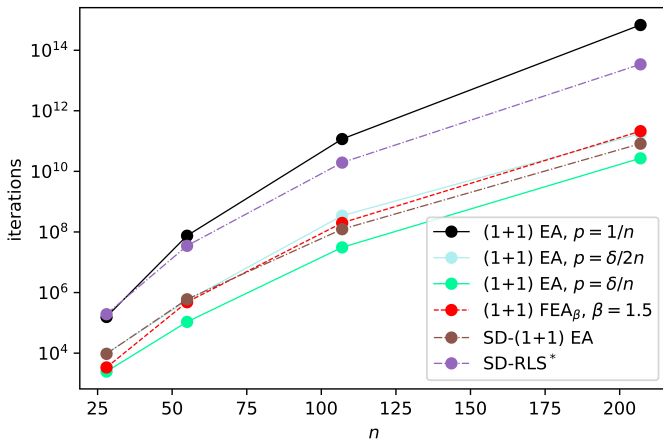


Figure: Optimization times of different algorithms on  $JUMP_{k, \delta}$  with  $k = 3 \ln(n)$ ,  $\delta = \frac{k}{2}$

# Experiments

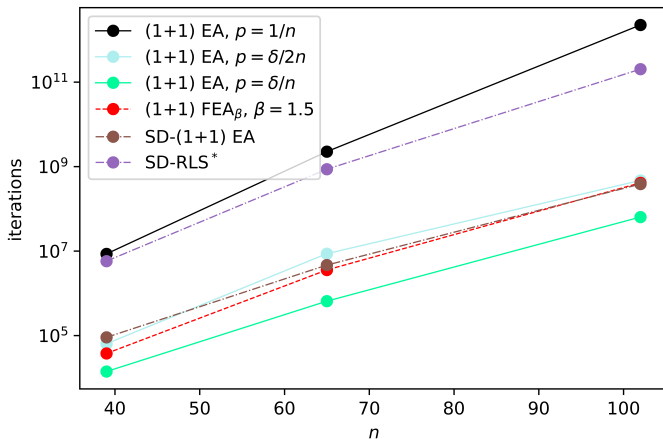


Figure: Optimization times of different algorithms on  $JUMP_{k,\delta}$  with  $k = 4n^{0.3}$ ,  $\delta = \frac{k}{2}$ .

# Experiments

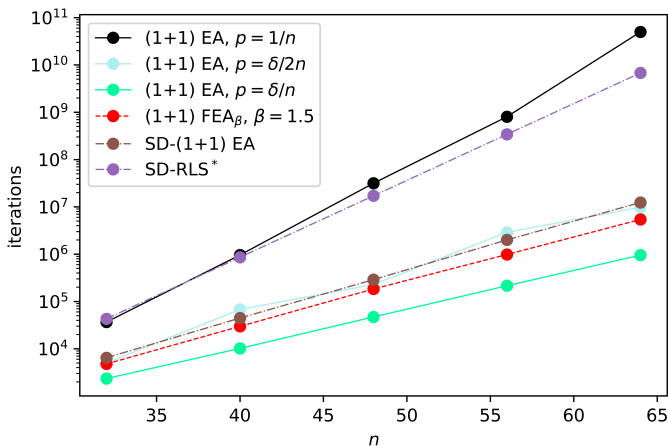
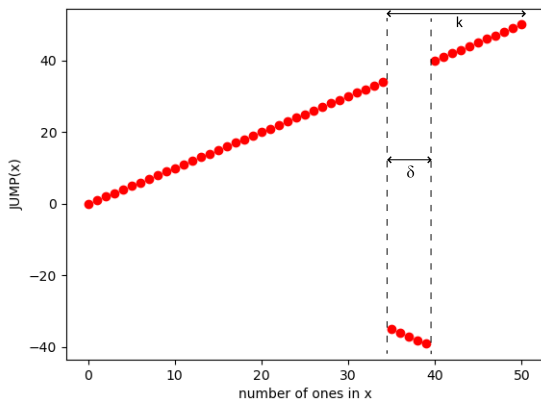


Figure: Optimization times of different algorithms on  $\text{JUMP}_{k,\delta}$  with  $k = \frac{n}{4}$ ,  $\delta = \frac{n}{8}$ .

# Conclusion

# Conclusion: The $\text{JUMP}_{k,\delta}$ function

$$\text{JUMP}_{k,\delta}(x) = \begin{cases} \|x\|_1 & \text{if } \|x\|_1 \in [0..n-k] \cup [n-k+\delta..n], \\ -\|x\|_1 & \text{otherwise.} \end{cases}$$



A more realistic version of the well-known  $\text{JUMP}_k$  function.

# Conclusion: Performance of Algorithms

Algorithm	Jump <sub>k</sub>	Jump <sub>k,δ</sub> in the SR
(1 + 1) EA with optimal MR	$\Theta\left(\left(\frac{k}{n}\right)^{-k} \left(\frac{n}{n-k}\right)^{n-k}\right)$ [DLMN17]	$(1 + o(1))\left(\frac{en}{\delta}\right)^\delta \binom{k}{\delta}^{-1}$
(1 + 1) FEA <sub>β</sub>	$O\left(C_{n/2}^\beta k^{\beta-0.5} \left(\frac{k}{n}\right)^{-k} \left(\frac{n}{n-k}\right)^{n-k}\right)$ [DLMN17]	$O\left(C_{n/2}^\beta \delta^{\beta-0.5} \left(\frac{en}{\delta}\right)^\delta \binom{k}{\delta}^{-1}\right)$
SD-RLS*	$\binom{n}{k} \left(1 + O\left(\frac{k^2}{n-2k} \ln(n)\right)\right)$ [RW21]	$(1 + o(1)) \left[\ln(R) \sum_{i=1}^{\delta-1} \sum_0^i \binom{n}{j} + \binom{n}{\delta} \binom{k}{\delta}^{-1}\right]$
SD-(1 + 1) EA	$O\left(\left(\frac{en}{k}\right)^k\right)$ [RW20]	Unclear

# Conclusion: Performance of Algorithms

Algorithm	Jump <sub>k</sub>	Jump <sub>k,δ</sub> in the SR
(1 + 1) EA with optimal MR	$\Theta\left(\left(\frac{k}{n}\right)^{-k} \left(\frac{n}{n-k}\right)^{n-k}\right)$	$(1 + o(1))\left(\frac{en}{\delta}\right)^\delta \binom{k}{\delta}^{-1}$
(1 + 1) FEA <sub>β</sub>	$k^{\beta-0.5}$	$\delta^{\beta-0.5}$
SD-RLS*	$\left(\frac{en}{k}\right)^k \binom{n}{k}^{-1}$	$\Omega(n^K), \forall K > 0$
SD-(1 + 1) EA	$\approx$	Unknown

-  Benjamin Doerr, Huu Phuoc Le, Régis Makhmara, and Ta Duy Nguyen, *Fast genetic algorithms*, Genetic and Evolutionary Computation Conference, GECCO 2017, ACM, 2017, pp. 777–784.
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